CPRE 491 Weekly Report #3

Team 24

Project Title: Laser Arcade Machine

Date: 10/17/2021

Members:

Joseph Kenkel - Signal Communication

Ashley Robertson - General Hardware

Jonah Stoffer - General Hardware

Mark Kavars - Microcontroller

Tyler Beveridge - Full Stack / Raspberry PI

Morgan Luecht - Front-end Developer

Zack Larson - Back-end Developer

What we've accomplished in the past week/what we've been researching

Joseph Kenkel - Research bluetooth hook up boards and make a word doc about different boards, marking both their benefits and disadvantages.

Ashley Robertson - Worked on a system level diagram for hardware, and one for the overall system. Spec out IR Emitter.

Jonah Stoffer - Researched power consumption of circuit and assisted with the design assignment

Mark Kavars - Selected the microcontrollers that we will use

Tyler Beveridge - Generated boilerplate code for front end and back end. Looked for IR emitters. Tested boilerplate code on raspberry pi. Worked on the design section assignment.

Morgan Luecht - Researched working with a Raspberry Pi and helped with design for software

Zack Larson - Researched popular stats accumulated for laser arcade games. Helped with design of software diagram and design assignment/lightning talk.

What we're planning to do in the coming week

Joseph Kenkel - Meet with Mark and finally select the microcontroller and bluetooth board that will go with it. Once selected, talk with the ETG about obtaining said controller and bluetooth module.

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Ashley Robertson - Do calculations based on the transmitter power and receiver's receiving, calculate how far the shooter can be from the target.

Jonah Stoffer - I would like to begin drafting some initial schematics for some of the necessary circuitry.

Mark Kavars - Order microcontrollers

Tyler Beveridge - Get other software people ready for workflow, find an android tablet.

Morgan Luecht - Begin looking into working with react, and familiarize myself with the boilerplate code from Tyler.

Zack Larson - Develop Database Schema, Start to understand backend boilerplate code from Tyler

Issues we had in the previous week

Joseph Kenkel - Finding a time to meet with other members to discuss which board we are going to use.

Ashley Robertson - It is midterm time so the schedule is full.

Jonah Stoffer - I've been busy so my time was limited

Mark Kavars - No issues

Tyler Beveridge - No issues

Morgan Luecht - No issues

Zack Larson - Finding effective time to meet